

## GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.



5 - 1000  
4 - 300  
3 - 50



5 - 600  
4 - 150  
3 - 25



5 - 500  
4 - 100  
3 - 20



5 - 100  
4 - 20  
3 - 8



5 - 100  
4 - 20  
3 - 8



5 - 100  
4 - 20  
3 - 8



5 - 100  
4 - 20  
3 - 8



5 - 60  
4 - 15  
3 - 6



5 - 60  
4 - 15  
3 - 6



5 - 60  
4 - 15  
3 - 6



5 - 60  
4 - 15  
3 - 6



5 - 45  
4 - 10  
3 - 4



5 - 45  
4 - 10  
3 - 4



These are WILD symbols.  
They appear only in the DEAD LOVERS free spins feature.  
They substitute for all symbols except for UP symbol, DOWN symbol and MONEY symbol.

## CASH ELEVATOR FEATURE

The game represents an elevator in a building with 13 floors and a basement.

On the 1st floor all paying symbols are present on the reel strips.

Starting from 2nd floor, on every floor, the lowest value symbols are removed from the reel strips progressively, leaving only higher value symbols, as follows:

2nd floor - lowest symbol present is

7th floor - lowest symbol present is

3rd floor - lowest symbol present is

8th floor - lowest symbol present is

4th floor - lowest symbol present is

9th floor - lowest symbol present is

5th floor - lowest symbol present is

10th floor - lowest symbol present is

6th floor - lowest symbol present is

11th floor - lowest symbol present is

12th floor - lowest symbol present is

The game starts on the 3rd floor.

Whenever a winning combination is awarded with the lowest symbol from that floor, the game goes up by 1 floor.



These are ARROW symbols.  
They can only land on reel 3.

Whenever an UP arrow symbol hits, it moves the game by 1, 2, 3 or 12 floors up from the current one.

Whenever a DOWN arrow symbol hits, it moves the game by 1, 2, or 3 floors down from the current one.

The current floor is saved for every possible bet and returning to a certain bet will move the game to that floor.

Changing the bet to a level that was never saved before, resets the game back to 1st floor.

## DEAD LOVERS FREE SPINS

Whenever a full 1x3 WILD symbol hits on reel 2 or reel 4, the DEAD LOVERS free spins is awarded

Before the round starts pick 1 out of 3 options to get a number of free spins from 6 to 12 randomly.

If the round started by hitting a 1x3 WILD symbol on both reels 2 and 4, in the pick round you can get 12 to 24 free spins randomly.



When the round starts, the game moves to a random floor from 1 to 12.

The DEAD LOVERS free spins has a progressive feature.

The round starts with full 1x3 WILD symbols present on the screen on reels 1 and 5. They remain on the screen until the end of the round and move to different reels at different free spins depending on what is hit during the round.

After every free spin with a win containing the lowest symbol of the current floor, the 1x3 Wild symbols move one reel towards each other, first to reels 2 and 4, then meeting in reel 3, where they merge into a single symbol and award 5 more free spins. More wins with the lowest symbol of the current floor splits them again, moving them back to reels 2 and 4, then to 1 and 5, after which they start to move towards each other again. This moving pattern can happen indefinitely until all free spins are played and the round ends.

After the round ends the game moves back to the floor where it was before free spins started.

Special reels are in play during this feature.

## HOLD AND SPIN FEATURE

Whenever the game moves to floor 13 by any means, the HOLD AND SPIN feature is triggered.

Before the round starts, the game moves to a random floor from 1 to 12.

These are MONEY symbols. During the HOLD AND SPIN feature only MONEY symbols and blank spaces are present on the reels.



MONEY symbol with random value taken from a pre-defined set at every respin.



MONEY symbol with a random multiplier that applies to the total win of the round. Possible values are: 2x, 3x, 5x and 10x. If more than one multiplier are present in the same respin round, the values multiply between themselves.



MONEY symbol with floor value. A fixed amount depending on the floor the feature is played on.

Before the round starts, pick one out of 3 options to determine a random number of MONEY symbols to start the round with, from 3 to 11, distributed on random positions on the screen.

The round starts with 4 respins. All MONEY symbols that hit after each respin, remain on the screen until the end of the round. Every time at least 1 MONEY symbol hits, the number of respins is reset back to 4. The round continues until the all respins are finished or all positions on the screen are filled with MONEY symbols.

After the round is complete the values of all MONEY symbols are added together, multipliers are applied and the game pays the total amount

After the round ends, the game moves to a random floor from 1 to 12.

## BASEMENT FEATURE

When the game moves by any means to a floor lower than the 1st, it is automatically moved to a random floor from 1st to 12th.

## MAX WIN

The maximum win amount is limited to 20,000x bet. If the total win of any feature reaches 20,000x the round immediately ends, win is awarded and all remaining free spins are forfeited

## VOLATILITY ⚡⚡⚡⚡

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher

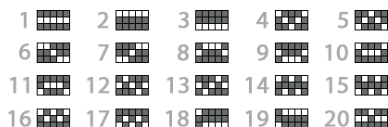
All symbols pay from left to right on selected paylines.

All wins are multiplied by bet per line.

All values are expressed as actual wins in coins.

Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.



SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.



The theoretical RTP of this game is 96.64%

Malfunction voids all pays and plays.

MINIMUM BET: R3.00

MAXIMUM BET: R1,500.00

## HOW TO PLAY


Click the  or  buttons to change the bet value and open the bet menu.  
Select the bet you want to use in the game.


## MAIN GAME INTERFACE


 opens the **SETTINGS** menu that contains settings which affect the way the game is being played.

 opens the Information page

**CREDIT** and **BET** labels show the current balance and current total bet.  
Click on the labels to switch between coins view and cash view.

and  change up or down the current bet and open the bet menu, where you can change the bet denominations.

 starts the game

 opens the automatic play menu

## SETTINGS MENU

**QUICK SPIN** – Selects the Quick Spin setting for game reels to start automatically and stop as soon as released

**INTRO SCREEN** – toggles the introductory screen on and off

**AMBIENT** – toggles the ambient sound and music in the game on and off

**SOUND FX** – toggles the game's sound effects on and off

**GAME HISTORY** – opens the game history page

## INFORMATION SCREEN

 and  scroll between information pages

 closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the  and  buttons in the **COINS PER LINE** and **COIN VALUE** fields to change the values.

The maximum win amount is limited to 20000X bet. If the total win of a round reaches 20000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

**SKIP SCREENS** option auto-skips the feature introduction and end screens after a short period of time